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## Assassin' s creed 2 full soundtrack

Sorry! Something went wrong Is your network connection unstable or browser out of date? in: Soundtracks, Assassin's Creed II Share Capitol Studios, Hollywood, CA[1] Assassin's Creed II soundtrack is a collection of musical compositions composed by Danish composer Jesper Kyd that have been used as background music in Assassin's Creed II. It was released online on November 16, 2009. Players who pre-ordered Black Edition of Assassin's Creed II also received a CD with 14 songs from Kyd. Background After the success of the first game, selling more than 8 million copies by 2009, Assassin's Creed series began. Ubisoft quickly begins to develop a sequel, Assassin's Creed II and brought Jesper Kyd back to compose. Assassin's Creed II, now set in Renaissance-era Italy with another protagonist, Ezio, needed a different sound to score. Kyd was also given much more creative freedom as they learned from the creation of the first and experimented more with music. Ubisoft didn't want an authentic Renaissance era because they thought it should carry the players, instead ordering Kyd to slightly modernize it. [2] Assassin's Creed II creative director Patrice Désilets described Kyd's soundtrack as capable: bringing [sic] players into the Italian Renaissance by providing a real sense of depth for emotional moments while providing adrenaline to action-packed sequences. [1] There was an unsamed track that was originally supposed to be Rodrigo Borgia's battle theme. Jesper Kyd released it along with four other songs on his Facebook page. The song was released on assassin's creed: brotherhood as a slightly modified version called End Fight and was released as a bonus track Assassin's Creed II. Track listing Disc one Earth (Heart) - 3:59 Venice Rooftops - 3:19 Ezio's Family - 3:58 Florence Tarantella - 1:52 Home in Florence - 4:58 1930 Approaching Goal 1 - 3:36 Approaching Goal 2 - 6:07 Venice Fight - 2:02 Florence Escape - 2:50 Tour of Venice - 3:0 16 Years Over Venice - 5:10 Back in Venice - 1:33 Dream of Venice - 4:24 Home of the Brotherhood - 3:27 Leonardo Inventions Part 1 - 2:5 12 Venice Combat Low - 1:44 Venice Escape - 3:27 Disc Two Darkness Falls in Florence - 4:50 Sanctuary - 4:06 Madam - 1:05 Approaching Goal 3 - 5:53 Flight over Venice 2 - 5:19 Ezio in Florence - 2:19 Venetian Industry - 3:09 Stealth - 2:23 Venice Combat - 2:04 Notorious - 1:15 Night Mission in Venice - 2:12 Chariot Chase - 3 :22 21 The Plague - 3:30 Wetlands Combat - 2:49 Wetlands Escape - 2:37 Leonardo Inventions Part 2 - 2:48 Hiding Place - 2:40 Animus 2.0 - 4:14 Black Edition Album Although it was marketed as a complete soundtrack soundtrack , the CD included in the Black Edition of Assassin's Creed II had less than half the tracks on Disc 1. Instead, it was actually a compilation of stimuli randomly selected from the above two albums that show the fact that few songs even follow the arrangement on their original discs. Watch Country - 3:59 Venice Rooftops - 3:18 Ezio in Florence - 2:19 Home in Florence - 5:02 Ezio Family - 4:21 Sanctuary - 3:56 Stealth - 2:20 Florence Escape - 2:50 Approaching Goal 1 - 3:34 Approaching Goal 2 - 6:07 Leonardo Invention, Part 1 - 2:22 Tour of Venice - 3:16 Flight Over Venice - 4:50 Darkness Falls - 4:05 References Soundtracks Assassin's Creed II Community Content is available under CC-BY-SA, unless otherwise stated. Assassin's Creed II presents a new hero, Ezio Auditore da Firenze, a young Italian nobleman, and a new era, the Renaissance. The game tells an epic story about family, revenge and a plot set in a pristine but brutal, backdrop to Renaissance Italy. Ezio befriends Leonardo da Vinci, takes over Florence's most powerful families, and ventures the Venetian canals to learn how to become a master assassin. To reflect the change in character, story and environment for Assassin's Creed II, Jesper Kyd took the music in an adventurous and dramatic new direction and created a melodic, acoustic and progressive musical palette. The music drives the action, captures the allure and mystery of the story, and immerses the player in an amazingly detailed setting. Jesper: We've created a new musical identity for Assassin's Creed II, which represents the character and story of Ezio and takes music, both in terms of creativity and live production, to a whole new level. Patrice Desilets, creative director of Assassin's Creed and Assassin's Creed II: Jesper Kyd's Score for Assassin's Creed II brings players into the Italian Renaissance by providing a true sense of depth for emotional moments while giving adrenaline to action-packed sequences. We are thrilled to have Jesper Kyd back with us in doing Assassin's Creed II epic title on all levels. In such cases as surreal and hypnotic compositions that emphasize the Assassin's approach to his goal, Kyd instilled his immersive style and cinematic scoring techniques in altair's interior meditation and stealth modes, while capturing action, fight and escape sequences with a measured tone that crescendos into fast-paced fervor. Recorded with musicians and a Hollywood orchestra and choir at the world famous Capitol Studios. Check out Ubisoft's behind-the-scenes video interview with Jesper here. Country 3:58 \$0.99 Venice Roofs 3:18 \$0.99 Ezio Family 3:57 \$0.99 Florence Tarantella 1:52 0.5 \$2 10.99 Home in Florence 4:30 \$0.99 Approaching Target 1 3:35 \$0.99 Approaching Target 2 6:07 \$0.99 Venice Fight 2:01 \$0.99 Florence Escape 2:50 \$0.99 Tour of Venice 3:16 \$0.99 Flight Over Venice 1 5:10 0.99 \$0.99 Back in Venice 1:33 \$0.99 Dreams of Venice \$4:24 \$0.99 Brotherhood Home 3:26 \$0.99 Leonardo Inventions , Pt. 1 2:12 \$0.99 Venice Combat Low 1:44 \$0.99 Venice Escape \$3:26 \$0.99 Darkness Falls in Florence \$4:05 \$0.99 Sanctuary 4 :06 \$0.99 Madam 1:04 \$0.99 Approaching target 3 5:52 \$0.99 Flight over Venice 2 5:19 \$0.99 Ezio in Florence \$0.99 Venice Industry 3:09 \$0.99 Stealth 2:23 \$0.99 Venice Combat 2:04 \$0.99 Notorious 1:14 \$0.99 Night Mission In Venice 2:11 \$0.99 Chariot Chase 3:20 \$0.99 The Plague 3:30 \$0.99 Wetlands Combat 2:48 \$0.99 Wetlands Escape 2:37 \$0.99 Leonardo's Inventions, Pt. 2 2:47 \$0.99 Hideout 2:40 \$0.99 The Animus 2.0 4:14 \$0.99 1-01 Earth 3:58 1-02 Venice Rooftops 3:18 1-03 Ezio's Family 3:57 1-04 Florence Tarantella 1:52 1-05 Home In Florence 4:29 1-06 Approaching Target 1 3:36 1-07 Approaching Target 2 6:06 1-08 Venice Fight 2:01 1-09 Florence Escape 2:49 1-10 Tour Of Venice 3:15 1-11 Flight Over Venice 1 5:08 1-12 Back In Venice 1:34 1-13 Dreams Of Venice 4:20 1-14 Home Of The Brotherhood 3:24 1-15 Leonardo's Inventions Part 1 2:13 1-16 Venice Combat Low 1:45 1-17 Venice Escape 3:27 2-01 Darkness Falls In Florence 4:13 2-02 Sanctuary 4:06 2-03 The Madam 1:04 2-04 Approaching Target 3 5:51 2-05 Flight Over Venice 2 5:19 2-06 Ezio In Florence 2:16 2-07 Benátský průmysl 3:01 2-08 Stealth 2:18 2-09 Venice Combat 2:06 2-10 Notorious 1:17 2-11 Noční mise v Benátkách 2:11 2-12 Chariot Chase 3:23 2-13 Mor 3:30 2-14 Mokřady Combat 2:50 2-15 Mokřady Escape 2:40 2-16 Leonardo vynálezy část 2 2:49 2-17 Hideou t 2:40 2-18 Animus 2.0 4:14 Čárový kód: 669311314529 Matices / Runout (Disk 1): 278274701 Mastering SID kód (Disk 1): IFPI LN08 Forma Kód SID (disk 1): IFPI J106 Matrix / Runout (Disk 2): 278275801 Kód sid masteringu (disk 2): IFPI LN08 Mould SID Code (Disk 2): IFPI J102 ASIN: B0147R96HO | # | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O | P | Q | R | S | T | U | V | W | X | Y | Z | Název alba: Assassin Creed II Original Soundtrack (2009) Počet souborů: 35 Celkem Velikost souboru: 208 MB (MP3), 600 MB (FLAC) Datum přidání: 30.listopadu, 2020 Typ alba: Hra vydána na: Playstation 3 Playstation 4 Windows Xbox 360 Xbox One file\_download Stáhněte si všechny skladby najednou: klikněte pro stažení (FLAC + MP3) + Odpovědět Leonardo vynálezy, Pt. 1 Darkness Falls ve Florencii Vynálezy, Pt. 2

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